

Read_sen110_2.c

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

/*
   Function to pull a string var out a string record given a column
   position range for the string (the first character of string is
   referenced as 0).
*/
void getstrbypos(char *buf, int start, int stop, char *res) {
//   char field[100];
   strncpy(res,buf+start,stop-start+1); /* get substring field from buf
*/
   res[stop-start+1] = 0; /* Add end of string character */ }

/*
   Function to pull an integer out of a string record given
   a column position range for the integer.
*/
void getintbypos(char *buf, int start,int stop, int *res) {
   char field[100];
   getstrbypos(buf,start,stop,field);
   sscanf(field,"%i",res); /* copy field to res as integer */ }

/*
   Function to pull a double out of a string record given
   a column position range for the double.
*/
void getdoublebypos(char *buf, int start,int stop, double *res) {
   char field[100];
   getstrbypos(buf,start,stop,field);
   sscanf(field,"%lf",res); /* copy field to res as double */ }

typedef struct {
   int counter;
   int congress;
   double xcoordinate;
   int icpsrid;
   int statecode;
   int cd;
   char statenm[9];
   int party;
   char lastname[40];
   char firstname[40];
} kpsorter;

int structcomparison(const void *v1, const void *v2);
int structnamecomparison(const void *s1, const void *s2);
int structintcomparison(const void *t1, const void *t2);

int main(void) {
   FILE *fp;
   FILE *jp;
```

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double xcoord;
int cong,icpsr,state,district,party, MAX;
int i;
char statename[9], lname[40], fname[40];
char buf[80];

jp=fopen("sen110_sort_structure.txt","w");
if ((fp=fopen("sen110_names_coord.txt","r"))==NULL) {
    printf("Cannot open file!\n");
    exit(1);
}
/* Open the file and read it as characters to get the number of rows */
i = 0;
while ( fgets(buf,80,fp) != NULL) {
    i = i + 1;
}
MAX=i;
kpsorter recordset[MAX];
fprintf(jp,"Hello Beavis, Number of Records = %d\n",MAX);
rewind(fp);

i = 0;
/* read row from data (up to 80 chars wide) */
while ( fgets(buf,80,fp) != NULL) {
    printf("%s\n",buf);
    recordset[i].counter=i;

    getintbypos(buf,0,3,&cong);
    recordset[i].congress=cong;
    getdoublebypos(buf,4,9,&xcoord);
    recordset[i].xcoordinate=xcoord;
    getintbypos(buf,10,15,&icpsr);
    recordset[i].icpsrid=icpsr;
    getintbypos(buf,16,24,&state);
    recordset[i].statecode=state;
    getintbypos(buf,25,26,&district);
    recordset[i].cd=district;
    getstrbypos(buf,28,36,recordset[i].statenm);
    strncpy(statename,recordset[i].statenm,9);
    getintbypos(buf,37,39,&party);
    recordset[i].party=party;
    getstrbypos(buf,41,53,recordset[i].lastname);
    strncpy(lname,recordset[i].lastname,13);
    getstrbypos(buf,54,80,recordset[i].firstname);
    strncpy(fname,recordset[i].firstname,27); /* get substring
field from buf */

    fprintf(jp,"Cong    = %i\n",cong);
    fprintf(jp,"Xcoord  = %f\n",xcoord);
    fprintf(jp,"ICPSR   = %i\n",icpsr);
    fprintf(jp,"State    = %i\n",state);
    fprintf(jp,"Dist     = %i\n",district);
    fprintf(jp,"Staten   = %s\n",statename);
    fprintf(jp,"Party    = %i\n",party);
    fprintf(jp,"lname    = %s\n",lname);

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        fprintf(jp,"fname = %s\n\n",fname);
        i = i+1;
    }
    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structcomparison);
    for(i=0;i<MAX;i++)
    {
        printf("%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
        fprintf(jp,"%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
    }
    printf("\n\n");

    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structnamecomparison);
    for(i=0;i<MAX;i++)
    {
        printf("%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
        fprintf(jp,"%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
    }
    printf("\n\n");

    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structintcomparison);
    for(i=0;i<MAX;i++)
    {
        printf("%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
        fprintf(jp,"%5d %5d %7.3f %s %s", i, recordset[i].counter,
            recordset[i].xcoordinate, recordset[i].lastname,
recordset[i].firstname);
    }
    printf("\n\n");

    return(0);
}

int structcomparison(const void *v1, const void *v2)
{
/* Again, "kpsorter" is a declaration of a type like "int" or "double"
 * Here we declare two pointers p1 and p2 of type "kpsorter" and set
 * them equal to the pointers v1 and v2. Note the "(kpsorter *)" CASTS
 * v1 and v2 as pointers of type structure as defined by kpsorter above*/
    kpsorter *p1=(kpsorter *)v1;
    kpsorter *p2=(kpsorter *)v2;
/* The "->" is special to structures -- it is "aiming" at the data
 * element of the structure */

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        if(p1->xcoordinate < p2->xcoordinate)
            return -1;
        else if (p1->xcoordinate == p2->xcoordinate)
            return 0;
        else
            return 1;
    }
int structnamecomparison(const void *s1, const void *s2)
{
    kpsorter *p1=(kpsorter *)s1;
    kpsorter *p2=(kpsorter *)s2;
    /* The "->" is special to structures -- it is "aiming" at the data
    * element of the structure */
    int res;
    res = strcmp(p1->lastname, p2->lastname);
    if(res != 0)
        return res;
    else
        return strcmp(p1->firstname, p2-> firstname);
}
int structintcomparison(const void *t1, const void *t2)
{
    kpsorter *p1=(kpsorter *)t1;
    kpsorter *p2=(kpsorter *)t2;
    /* The "->" is special to structures -- it is "aiming" at the data
    * element of the structure */
    if(p1->counter < p2->counter)
        return -1;
    else if(p1->counter == p2->counter)
        return 0;
    else
        return 1;
}

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Read_dwnom.c

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#include <stdio.h>
#include <stdlib.h>
#include <string.h>

/*
   Function to pull a string var out a string record given a column
   position range for the string (the first character of string is
   referenced as 0).
*/
void getstrbypos(char *buf, int start, int stop, char *res) {
    strncpy(res,buf+start,stop-start+1); /* get substring field from buf
*/
    res[stop-start+1] = 0; /* Add end of string character */ }

/*
   Function to pull an integer out of a string record given
   a column position range for the integer.
*/
void getintbypos(char *buf, int start,int stop, int *res) {
    char field[100];
    getstrbypos(buf,start,stop,field);
    sscanf(field,"%i",res); /* copy field to res as integer */ }

/*
   Function to pull a double out of a string record given
   a column position range for the double.
*/
void getdoublebypos(char *buf, int start,int stop, double *res) {
    char field[100];
    getstrbypos(buf,start,stop,field);
    sscanf(field,"%lf",res); /* copy field to res as double */ }

typedef struct {
    int counter;
    int congress;
    int icpsrid;
    int statecode;
    int cd;
    char statenm[9];
    int party;
    char lastname[40];
    double xcoordinate;
    double ycoordinate;
    double sdxcoordinate;
    double sdycoordinate;
    double loglikelihood;
    int nchoices;
    int nerrors;
    double gmp;
} kpsorter;

int structcomparison(const void *v1, const void *v2);
int structnamecomparison(const void *s1, const void *s2);
```

```

int structintcomparison(const void *t1, const void *t2);

int main(void) {
    FILE *fp;
    FILE *jp;
    double xcoord, ycoord, sdxcoord, sdycoord, xloglike, xgmp;
    int cong, icpsr, state, district, party, choices, merrors;
    int i, MAX;
    char statename[9], lname[40];
    char buf[100];

    jp=fopen("dwnom_sort_structure.txt","w");
    if ((fp=fopen("h101111b21_pres.dat","r"))==NULL) {
        printf("Cannot open file!\n");
        exit(1);
    }
    /* Open the file and read it as characters to get the number of rows */
    i = 0;
    while ( fgets(buf,100,fp) != NULL) {
        i = i + 1;
    }
    MAX=i;
    printf("Hello Beavis number 1, Number of Records = %d\n",MAX);
    fprintf(jp,"Hello Beavis, Number of Records = %d\n",MAX);
    rewind(fp);
    /* Dynamically allocate memory to big data structure */
    kpsorter *recordset;
    recordset = (kpsorter *)malloc(MAX * sizeof(kpsorter));

    i = 0;
    /* read row from data (up to 100 chars wide) */
    while ( fgets(buf,100,fp) != NULL) {
        recordset[i].counter=i;

        getintbypos(buf,0,3,&cong);
        recordset[i].congress=cong;
        getintbypos(buf,4,9,&icpsr);
        recordset[i].icpsrid=icpsr;
        getintbypos(buf,10,12,&state);
        recordset[i].statecode=state;
        getintbypos(buf,13,14,&district);
        recordset[i].cd=district;
        getstrbypos(buf,16,22,recordset[i].statenm);
        strncpy(statename,recordset[i].statenm,9);
        getintbypos(buf,23,27,&party);
        recordset[i].party=party;
        getstrbypos(buf,29,39,recordset[i].lastname);
        strncpy(lname,recordset[i].lastname,11);
        getdoublebypos(buf,40,46,&xcoord);
        recordset[i].xcoordinate=xcoord;
        getdoublebypos(buf,47,53,&ycoord);
        recordset[i].ycoordinate=ycoord;
        getdoublebypos(buf,54,60,&sdxcoord);
        recordset[i].sdxcoordinate=sdxcoord;
        getdoublebypos(buf,61,67,&sdycord);

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        recordset[i].sdycoordinate=sdycoord;
        getdoublebypos(buf,68,79,&xloglike);
        recordset[i].loglikelihood=xloglike;
        getintbypos(buf,80,84,&choices);
        recordset[i].nchoices=choices;
        getintbypos(buf,85,89,&merrors);
        recordset[i].nerrors=merrors;
        getdoublebypos(buf,90,96,&xgmp);
        recordset[i].gmp=xgmp;

        i = i+1;
    }
    printf("Hello Beavis number 2, Number of Records = %d\n",i);
    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structcomparison);
    for(i=0;i<MAX;i++)
    {
        fprintf(jp,"%5d %5d %11s %7.3f %7.3f\n", i,
recordset[i].counter,recordset[i].lastname,
        recordset[i].xcoordinate, recordset[i].ycoordinate);
    }
    fprintf(jp,"\n\n");

    printf("Hello Beavis number 3, Number of Records = %d\n",i);
    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structnamecomparison);
    for(i=0;i<MAX;i++)
    {
        fprintf(jp,"%5d %5d %11s %7.3f %7.3f\n", i,
recordset[i].counter,recordset[i].lastname,
        recordset[i].xcoordinate, recordset[i].ycoordinate);
    }
    fprintf(jp,"\n\n");

    printf("Hello Beavis number 4, Number of Records = %d\n",i);
    fprintf(jp,"Hello Beavis, Number of Records = %d\n",i);
    qsort(recordset, MAX, sizeof(kpsorter), structintcomparison);
    for(i=0;i<MAX;i++)
    {
        fprintf(jp,"%5d %5d %11s %7.3f %7.3f\n", i,
recordset[i].counter,recordset[i].lastname,
        recordset[i].xcoordinate, recordset[i].ycoordinate);
    }
    fprintf(jp,"\n\n");
    free(recordset);
    return(0);
}

int structcomparison(const void *v1, const void *v2)
{
/* Again, "kpsorter" is a declaration of a type like "int" or "double"
* Here we declare two pointers p1 and p2 of type "kpsorter" and set
* them equal to the pointers v1 and v2. Note the "(kpsorter *)" CASTS
* v1 and v2 as pointers of type structure as defined by kpsorter above*/
    kpsorter *p1=(kpsorter *)v1;

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        kpsorter *p2=(kpsorter *)v2;
/* The "->" is special to structures -- it is "aiming" at the data
 * element of the structure */
        if(p1->xcoordinate < p2->xcoordinate)
            return -1;
        else if (p1->xcoordinate == p2->xcoordinate)
            return 0;
        else
            return 1;
}
int structnamecomparison(const void *s1, const void *s2)
{
    kpsorter *p1=(kpsorter *)s1;
    kpsorter *p2=(kpsorter *)s2;
/* The "->" is special to structures -- it is "aiming" at the data
 * element of the structure */
    int res;
    res = strcmp(p1->lastname, p2->lastname);
    return res;
}
int structintcomparison(const void *t1, const void *t2)
{
    kpsorter *p1=(kpsorter *)t1;
    kpsorter *p2=(kpsorter *)t2;
/* The "->" is special to structures -- it is "aiming" at the data
 * element of the structure */
    if(p1->counter < p2->counter)
        return -1;
    else if(p1->counter == p2->counter)
        return 0;
    else
        return 1;
}

```